# SKATEBOARDING COMMISSION COMPETITION RULES



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## FOR STREET AND PARK

The following competition rules apply to all World Skate-sanctioned skateboarding events included but not limited to events that provide points-earning opportunities for the World Skateboarding Rankings (WSR). The WSR are used to determine the Olympic World Skateboarding Rankings (OWSR). The OWSR determine athlete eligibility for the Olympic Games as defined in the Olympic Skateboarding Ranking and Qualification System.

The following competition rules only apply to sports and technical matters, for any other purposes World Skate Statutes, By-Laws, Rules and Regulations shall be applied.

## THE SKATER

### **Duties and Code of Conduct**

All Skaters will have the following responsibilities:

- To hold a valid licence, membership, affiliation to a World Skate recognized National Federation or a wild card licence issue by World Skate.
- Skaters agree to abide by the rules and regulations of World Skate.
- Skaters will report to the competition office at least one hour prior to the beginning of the competition, each day of competition.
- Skaters will acquaint themselves with the competition area and facilities by warming up and practicing during open practice or during their designated practice times.
- Skaters will clear the competition area before the competition begins and avoid interfering in any way with the progress of the competition.
- Skaters will respect and accept the jury's judgement.

## **COMPETITION OFFICIALS**

## **Contest Director**

The Contest Director appointed by World Skate will perform the following tasks:

- Coordinate all staff and functions involved in running the event.
- Consult with the head judge and staff, determines the length of competition by establishing the breaks that are needed by the jury or the organization to carry out their work.
- The Contest Director is the ultimate decision-maker on any issue linked to the safety of the competition area.



# Judge Panel

The judging panel is appointed by World Skate and sourced among the certified World Skate International Skateboarding Judges.

- 5 Judges and 1 Head Judge. In this case the Head Judge doesn't score or contribute to Tie Breaking process and may act as TD as well
- 4 Judges and 1 Head Judge. In this case the Head Judge scores or contributes to Tie Breaking process

## **Head Judge**

The Head Judge is the highest authority in the Judging Panel.

- The Head Judge enforces the compliance with the competition regulations and defers to the TD for any disqualification issues.
- The Head Judge works with the Competition Secretary on the competition documents.
- The Head Judge, together with the Judges, checks and approves the competition documents before they are used or shared.
- The Head Judge represents the jury when interacting with Contest Director, TD, organizing committee and the skaters.

## **Judges**

- Judge the skaters' performances to determine final rankings for the event.
- Behave in a respectable way that is appropriate to their mandate.
- Report any violation of the World Skate Skateboarding Rules, situations that can hinder the development of competition, or aspects that may constitute a hazard for the skaters, the staff, and audience to the Head Judge.
- Being familiar with the regulations is paramount during every event.

# **Competition Secretary**

The Competition Secretary is in charge of all documents necessary to run the event. They shall interface with the Organizing Committee that will provide them with the list of registered Skaters that have been verified and are permitted to compete. The Competition Secretary receives the list in digital format (spreadsheet) organized by disciplines and competition category.

The Competition Secretary's duties include:

- Compile the entry list and verify athlete compliance with World Skate rules (e.g. National Federation Membership)
- Compile the starting list.
- Print the competition sheets for the jury, announcer, and DJ.
- · Collect the completed competition sheets from the Head Judge.



- In case of use of an electronic contest system, the Competition Secretary is in charge of setting up and running the system, acquiring scores, and supplying results.
- Receive approval, denial or comments on competition results from the Head Judge before.
- The Competition Secretary operates using a personal computer connected to the internet and a printer made available by the Organizing Committee.

# Timekeeper

The Timekeeper is responsible for keeping the times of competition. They operate by using a chronometer accurate to 1/10 of a second. The Timekeeper reports to the head judge and communicates on timing directly to the announcer and head judge.

#### Announcer

The announcer (one or more) delivers commentary, as well as communications / deliberations between Organizing Committee and Head Judge, to the audience and Skaters.

- They announce the starting order and introduces the Skaters.
- They announce the competition results.
- They make announcements of interest for the audience or the Organizing Committee.
- On the basis of indication by the Head Judge, the Announcer makes announcements regarding the jury's decisions.
- They announce the contest timing.

# World Skate Technical Delegate (TD)

The Technical Delegate is a function established for all International competitions sanctioned by World Skate and is designated with the following responsibilities:

- Officially represent World Skate with dignity and respect for local Organizing Committee and their staff
- Arrive a day before the beginning of the first day of training
- Have the final decision connected with disqualifications of athletes for competition related reasons
- Technical Delegate should make all efforts to create a friendly and productive atmosphere before, during and after the event
- Issue final approval of the following event outputs before they can be released, announced, and distributed:
  - o Entry Lists
  - Starting lists
  - Partial and Final Results
- In any situation which has a significant impact on the running of an event the World Skate Technical Delegate will, within the following ten (10) minutes, complete a



description of the incident made on the appropriate form. The following information should be included:

- Who made the decision
- The event and/or skater affected
- The date and time of the decision
- o The description of the decision
- The affected area (results, schedule or other)
- The signature of the decision maker attesting to the accuracy of the TD's description of the incident

During the Olympic qualifying period, limited to National Championship and following World Skate written approval, Competition official may be appointed by the National Federation and the role of the TD can be performed by the Contest Director.

## **SAFETY**

Safety is an essential aspect for World Skate. The Organizing Committee, together with its staff, the Competition Officials, and the Skaters, shall collaborate so that the event is carried out under the safest conditions possible for all parties involved.

In case of injury, the final decision on the participation of the athlete concerned in the competition shall be taken by the Contest Director having regard to the opinion expressed by the Official Doctor.

# Medical Emergency

The Organizing Committee shall comply with domestic regulation and take the necessary steps so guarantee prompt medical first aid during the entire duration of the event. The Organizing Committee shall take the necessary steps so that it is possible for the emergency vehicles and staff to get easy and prompt access in the competition area.

# **Competition Area Access**

During the course of the event, access in the competition area will be permitted only to:

- Skaters
- Coaches/Team managers
- Media Operators
- Competition Officials
- Announcer
- DJ
- Provider of medical and paramedical services
- · Organizing Committee staff



In order for each phase of competition to begin, the competition area shall be clear of Skaters, technical staff and media operators. The presence of objects and people on the margins of the competition area can be allowed only if it does not interfere with the competing Skaters' performance.

The Organizing Committee shall implement a system that regulates the access in the venues, so that only authorized personnel are allowed in the competition area.

# Maximum Number of Skaters in the Competition Area

The Organizing Committee shall impose and enforce a maximum simultaneous number of Skaters on the competition area. Said number shall be established to allow a reasonably low level risk of collision among Skaters. At any moment, the Contest Director can ask for a count of the people in the competition area and suspend the event until the aforementioned safety conditions are reinforced.

# **Skaters' Safety Protection**

Each Skater shall skateboard using safety gear they deem necessary to guarantee their safety. Said choice shall be made evaluating one's own ability level and style of skating. Wearing of a helmet is compulsory for athletes under the age of 18. This shall be enforced by the Organizing Committee also during the training/practice sessions. The Contest Director shall not start the competition in the case that Skaters required to wear helmets are not wearing them. Failure to wear a helmet will invalidate any skater's score under the age of 18.

# **Technical Specifications of the Materials**

#### Skateboard

A skateboard consists of a deck with four wheels attached by trucks. There are no limitations on shape, materials, or size of the skateboard or its parts. The skateboard cannot be attached to a skater's feet by any physical means.

#### Helmet

Only the following three types of helmets are allowed:

- Helmets with ATSM, CE, CPSC, SNELL certification or other verifiable valid certifications.
- Helmets manufactured using EPS (Expanded PolyStyrene) as primary component for shock absorption.
- Helmets manufactured without using EPS, but has received written approval by the WORLD SKATE.



## Visual Identification

Bibs, numbers, name tags, or other physical identification aids are not used in Skateboarding competitions.

## PRE COMPETITION PROCEDURES

#### **Practice**

**Pre-competition practice** - Skaters shall be given a fair amount of practice prior to the beginning of a competition. During pre-competition practice, only registered Skaters may access the course (field of play). Separate practice session shall be organized for female skaters.

**Competition warm up** - Skaters shall be given at least 5 minutes minimum of practice prior to their competition heat. During competition practice only Skaters about to compete in the following competition phase may access the course (field of play).

In adverse conditions, and by agreement of at least 50% of athletes that are going to compete in the specific contest fase, the Contest director has the ability to decide to run the event, even if skaters have not been able to practice as described above.

## Information Meetings and Signalling

## **Judge Meeting**

A judge meeting must be conducted before every Skaters Meeting. This meeting must be attended by the following staff members: Head Judge, Judges, Technical delegate, Contest director. Timekeeper, Announcer and DJ may be asked to join the meeting for discussion and updates on topics pertaining their role. Judge Meeting should include a Skatepark walk through and discussion of obstacles and feature difficulty and evaluation criterias

#### **Skaters Meeting**

The Skaters' meeting will take place at the contest venue after the last group practice session on the day before competition of each discipline (i.e. a single Skaters' meeting for both women and men or each discipline). Such meeting will be hosted by the contest director in conjunction with head judge and will be open for to skaters, coaches, team managers, and competition officials. Topics of Skaters' meeting should include at least competition schedule, contest system, judging criteria.

#### Info Board / info Area

A well defined, easy to reach and visible info area or Info board must be available for Skaters, Coaches, Team managers, Media personnel. Information regarding event schedule, competition format, judging criterias, prize purse breakdown, competition results must be provided at minimum.



## **COMPETITION PROCEDURE**

## PARK DISCIPLINE

#### Competition format

The Park competition comprises 3 rounds: Qualifiers, Prelims/Semi Finals and Finals. In the qualifiers, skaters will first compete in heats of up to 6 skaters. The first 20 skaters from the combined ranking of the heats will progress to the prelims. In case of a running order comprising more that 80 athletes, if both Contest Director and Head Judge agree, qualifiers may be run in a 3 skater jam session format.

In the prelims, the 20 skaters will compete in 4 heats of 5 skaters. The first 8 skaters from the combined ranking of the heats will progress to the finals.

In each round, the skaters will compete for the best of three or four runs ranging from 40 to 60 seconds depending skatepark size or layout.

## **Judging**

The five judges will use a 0-100.00 points scale. The highest and lowest scores for each run are dropped, and the remaining three scores are averaged to two decimal places.

#### STREET DISCIPLINE

## **Competition format**

The Street competition comprises 3 rounds: Qualifiers, Prelims/Semi Finals and Finals.

#### **Qualifiers**

A qualifiers phase must be run for events with more than 20 registered athletes. In the qualifiers, skaters will compete in heats of up to 7 skaters, in a best of two 60 seconds runs contest format.

In case of a running order comprising more that 60 athletes, if both Contest Director and Head Judge agree, qualifiers may be run in a. Heats of 9, 3 skater 3 minutes jam session format

The first 20 skaters from the qualifier ranking of the heats will progress to the prelims.

#### **Judging**

The five judges will use a 0-100.00 points scale. The highest and lowest scores for each run or jam session are dropped, and the remaining three scores are averaged to two decimal places.



#### Prelims/Semi Finals and Final

The Organizing committee can choose between different competition format:

## Olympic format

In the **prelims**, the 20 skaters will compete in 4 heats of 5 skaters. The first 8 skaters from the combined ranking of the heats will progress to the finals.

In each round, the skaters will perform two 45 second runs and five individually scored tricks.

# **Judging**

Both of the runs, and each of the five tricks, are judged by five judges who will use a 0-10.0 points scale. The highest and lowest judges' scores for each run or trick are dropped, and the remaining three scores are averaged to give a score for each run and each trick (seven scores).

The best four scores from runs or tricks will be added to give the total round score.

# Non Olympic format

In the **prelims**, the 20 skaters will compete in 4 heats of 5 skaters. The first 8 skaters from the combined ranking of the heats will progress to the finals. In each round, the skaters will perform three runs ranging from 45 to 60 seconds depending on Skatepark size and layout

# Judging

The five judges will use a 0-100.00 points scale. The highest and lowest scores for each run are dropped, and the remaining three scores are averaged to two decimal places.

## TIE BREAK RULES

Tie Break for Park and Non-Olympic Street Formats

- All five judges' scores of the best run are added; the skater with the highest total is ranked first
- If still tied, the five judges will be asked to vote (electronically) on who is first. In case of several ties, the judges will be asked again to vote for the second best, etc.

Tie Break for Olympic Street Formats

· The highest scoring run decides the tie-break



• If still tied, the five judges will be asked to vote (electronically) on who is first. In case of several ties, the judges will be asked again to vote for the second best, etc.

## ATHLETE WITHDRAWING AND REPLACEMENTS

Skaters can withdraw from the event for any reason, by giving notice to Contest Director. Only for qualifiers round, the contest director may decide if the empty spot can be filled with the next available, non-qualified skater to compete in the Prelims/Semi Finals. The replacement skater will take the seeding place of the replaced skater.

## JUDGING AND APPEAL

Once competition scores are approved by the Head Judge and published, they are no longer open to appeal.

## **TIMEKEEPING**

For all run and trick attempts, skaters are given five seconds to start after the starter's signal. If the skater purposefully does not begin their run or trick attempt within five seconds of the starter's signal they will lose their opportunity to be scored on that attempt at the discretion of the competition director.

The clock is triggered by the Timekeeper when the skater places both feet on their board at the beginning of the run.

A horn signal will be triggered when time expires upon the clock reaching zero. A trick will be considered during time and scored if the manoeuvre is in progress before the horn signal. The head judge will decide if a trick completed after time will be counted toward scoring.

For Street events, the clock will not be stopped under any conditions. If the run has to be interrupted for external reasons, the skater will be given a restart.

For Park events, the clock will be stopped in case of a fall. The run will be terminated before expiration of the time limit and scored.

## **COMPETITION RELATED SITUATIONS**

#### A skater does not start a run or a trick

If a skater does not start a run or a trick during their starting time, he will be awarded a zero score.

# Competition interruption during a skater performance

The competition will resume from where it was interrupted and the interrupted skater will



get a restart, within the same, or a later session.

## External interference during a skater performance

In case of and external interference that might compromise athlete performance, the contest director at his discretion can give the skater a restart option

#### The runs/tricks cannot all be run

Street - Qualifications, Prelims and Finals: All runs and tricks must be completed to validate each Street round results.

Park - Qualifications, Prelims and Finals: A minimum of two runs must be completed to validate the Final results.

# The Final cannot take place/cannot be completed

The results of an event can be considered final and used to distribute medals and diplomas if the competition has to be stopped after the completion of the Prelims for any reason. It is extremely important that skaters are informed about this possibility before the beginning of the Prelims in an event.

# A skater qualified for the Final cannot start (reason other than DQB)

If a skater who has qualified for the Final cannot start the Final (e.g. being injured during the warm-up), they will not be replaced and will be ranked last in the Final.

# A skater qualified for the Final is DQB before the Final starts

If a skater who has qualified for the Final is marked as DQB before the start of the Final, the next highest ranked non-qualified skater will progress to the Final.

# Minor infringement to the rules

The World Skate Technical Delegate may decide to score a run or a trick with 0 points. The skater remains eligible for ranking with their other performances.



# Equipment (skateboard) failure during a run

- The skater may try and continue with the broken equipment. The clock is not interrupted. The run is scored up until the withdrawal or the end of the run.
- The skater can be provided a replacement skateboard. The clock is not interrupted. The run is scored up until the end of the run.
- The skater stops: The run is scored up until the withdrawal.

## Failure of The Scoring System/Clock

If case of interruption due to a timing or scoring equipment failure, the competition may be resumed using the OC manual timing and scoring systems, and affected outputs will be produced as normal.

## **Disqualification Types**

- Disqualification for breach of World Skate competition rules (DSQ). A disqualification due to breach of World Skate competition rules should be indicated with the Invalid Results Mark "DSQ".
- Disqualification for unsportsmanlike behaviour (DQB). A disqualification due to any
  violation of the Olympic Charter, of the World Anti-Doping Code, or any other
  serious breach of applicable regulation issued by the IOC, World Skate or an NOC
  should be
  - indicated with the Invalid Results Mark "DQB".
- Disqualification after an Event and up to the Day after the Closing
  Ceremony. After an event and up to the day after the Closing Ceremony, OC
  Technology will update all results as required. All updated outputs should be
  approved by World Skate Technical Delegate or the designated person before
  distribution. If a disqualification impacts medal or diploma allocation, the table
  presented in Appendix D -
  - Supporting Documents should be used to establish the new classification, unless specified differently.



# **COMMUNICATION TO WORLD SKATE**

## **Contest entries**

At the end of the last practice day World Skate Technical Delegate, after sign off, will submit **contest entries** and other relevant communication to World Skate.

## Start list and results

At the end of every competition day World Skate Technical Delegate, after sign off, will submit the **Start Lists**, **Results** and other relevant communication to World Skate.

Formats and delivery method will be agreed with World Skate before the first day of practice begins.

